



## **PSE Upward Basketball 2012 Supplemental Division Rules**

### **Level 1 – K through First Grade**

- Refer to PSE booklet for game rules
- Visiting team has possession to start each game. Home team has possession to start second half
- 8 ft basket
- 25 inch ball
- Coach will referee with one additional Upward volunteer referee

### **Level 2 – Second through Third Grade**

- Refer to PSE booklet for game rule
- Visiting team has possession to start each game. Home team has possession to start second half
- 9 ft basket
- Girls use 25 inch ball
- Boys use 28.5 inch ball
- Score will be kept for all games. At a 20 point advantage the score will be kept at the scorers table and not on the score board (current score will remain on scoreboard). When the score returns to a 10 point advantage, the scoreboard will be updated and run.

### **Level 3 – Fourth through Fifth Grade**

- Refer to PSE booklet for game rules
- Jump ball to start each game. Possession arrow will determine other held balls and possession to start second half.
- 10 ft basket, full court play
- Ball size 28.5
- Man-to-man defense must be played in 1st, 3rd, 4th, and 6th segments
- Man-to-man full court press defense can only be played in the 3rd and 6th segments and up to a 15 point lead. At 15 point lead, man-to-man half court defense occurs.
- A 2-3 zone defense must be played in the 2nd and 5th segments
- Score will be kept for all games. At a 20 point advantage the score will be kept at the scorers table and not on the score board (current score will remain on scoreboard). When the score returns to a 10 point advantage, the scoreboard will be updated and run. A two minute overtime will be played if needed.

### **Level 4 – Sixth through Eighth Grade**

- Refer to PSE booklet for game rules
- Jump ball to start each game. Possession arrow will determine other held balls and to start second half.



- 10 ft basket, full court play
- Ball size 29.5 for boys and Ball size 28.5 for girls
- Score will be kept for all games. At a 20 point advantage, the score will be kept at the scorers table and not on the score board (current score will remain on scoreboard). When the score returns to a 10 point advantage, the scoreboard will be updated and run.
- Press defense played at anytime unless team has a 15 point lead or greater.
- Clock Stops during change of substitutions (every 6 minutes), timeouts (1 per half), and all dead balls the last 2 minutes of the second half.
- Overtime will be played for a 2-minute segment. Each team will have one 30-second timeout. Timeouts do not carry over from regulation. Game can end in a tie.
- Games to be officiated by certified officials.
- Technical fouls are discouraged. However, officials reserve the right to substitute any player demonstrating unsportsmanlike conduct or game rule violation (blatant foul).
- League standings will be kept for tournament seeding purposes.